



## **SAILING INSTRUCTIONS**

For the Dragon Interport Regatta  
12-15 September 2014

CONDUCTED BY KANSAI YACHT CLUB

SUPPORTED BY UBS

### **1. RULES**

- 1.1 Racing will be governed by the rules as defined in the Racing Rules of Sailing for 2013-2016 (RRS) as amended, including Appendix D, Team Racing Rules, including D2.2, Single flag protest procedure and Appendix L - Addendum B (Boats Provided by the Organizing Authority).
- 1.2 Appendix G (identification on Sails) will not apply.
- 1.3 No national authority prescriptions will apply.
- 1.4 If there is a conflict between languages English text will take precedence.
- 1.5 In the event of conflict between any of the rules and regulations, other than RRS, the Sailing Instructions will prevail.

### **2. NOTICES TO COMPETITORS**

- 2.1 Notices to competitors will be posted on the Interport Official Notice Board located at the KYC "Wet Bar".
- 2.2 Skippers are advised to, and others may, attend the Skippers Briefing at the Members Bar of the 3<sup>rd</sup> floor of the KYC on 17:30 hours on Friday, 12 September 2014.
- 2.3 Daily morning meetings may be held at the "Wet Bar" in the Clubhouse on 09:00 hours each race day.

### **3. CHANGES IN THE SAILING INSTRUCTIONS**

Any change in the Sailing Instructions shall be posted on the Official Notice Board by 09:00 hours on the day it will take effect, except that any change to the schedule of races will be posted by 2000 hours on the day before it will take effect and signaled as per RRS Race Signals.

#### 4. SIGNALS MADE ASHORE

- 4.1 Signals made ashore will be displayed on the flagpoles at the KYC, “Wet Bar”.
- 4.2 When flag AP is displayed ashore, ‘1 minute’ is replaced with ‘not less than 30 minutes’ in race signal AP. This changes Race Signals.
- 4.3 When flag Y is displayed ashore, rule 40 applies at all times while afloat. This changes the Part 4 preamble.

#### 5. BOATS

- 5.1 The Interport will be sailed in International Dragon Class boats, kindly provided by their respective owners for competitors, who shall not modify them or cause them to be Modified in any way except that:
  - 5.1.1 Wind indicators, including yarn or thread, may be tied or taped anywhere on the boat;
  - 5.1.2 Adhesive tape may be used anywhere above the water line;
  - 5.1.3 All fittings or equipment designed to be adjusted may be adjusted, provided that the class rules are complied with. For this purpose shrouds and forestay are deemed not adjustable and shall not be adjusted throughout the Interport;
  - 5.1.4 Running repairs can be made provided the boat is not permanently affected by these repairs.
- 5.2 All equipment except spinnaker will be provided with the boat for sailing purposes shall be in the boat while afloat. No spinnaker will be provided by the organizing authority. Own Spinnakers shall be brought by each team.
- 5.3 The penalty for not complying with one of the above 5.1 or 5.2 instruction will be disqualification from all races sailed in which the instruction was broken.
- 5.4 All boats will be afloat before 18:00hrs on the day preceding the first race and will not be hauled out during the Interport except with and according to the terms of prior written permission of the race committee.
- 5.5 Boat Fleet identification flags provided by the race committee for each boat during the Interport shall not be removed except by the race committee.
- 5.6 Competitors shall not transfer between boats any item except their personal belongings.
- 5.7 Competitors shall report any damage or loss of equipment, however slight, to the race officer before the start of the subsequent race. The penalty for breaking this instruction, unless the protest committee is satisfied that the competitor made a determined effort to comply, will be disqualification from the race most recently sailed.

#### 6. ASSIGNMENT BOATS

- 6.1 Teams are assigned a fleet of three boats for each race in accordance with the Schedule of Races, Attachment C.
- 6.2 The “Blue Fleet” may be identified by the blue flag attached to the backstay. The “Green Fleet” may be identified by green flags attached to the backstay. The “White Fleet” may be identified by

green flags attached to the backstay.

6.3 The teams assigned designation throughout the Interport will be drawn at the skippers briefing. Rotation of fleets and teams are set out in the Schedule of Races.

6.4 Following each race, fleets and teams shall rotate as set out in the Schedule of Races. Rotation may take place on the water, in a manner determined by the race committee.

## 7. TYPE OF RACING, SCHEDULE OF RACES AND ORDER OF STARTING

### 7.1 TYPE OF RACING

This Interport shall consist of team racings.

### 7.2 INTERPORT SCHEDULE

7.2.1 Racing is scheduled for Saturday, Sunday and Monday, 13<sup>th</sup>, 14<sup>th</sup> and 15<sup>th</sup> of September 2014.

7.2.2 The warning signal for the first race each race day will be made at 10:30hrs.

7.2.3 To alert boats that a race or a sequence of races will begin soon, an Orange Flag as a pre-warning signal will be displayed with two sounds one minute before a warning signal is made.

7.2.4 Subsequent races will be sailed as soon as practicable after the completion of the previous race.

7.2.5 On Monday, 15<sup>th</sup> September 2014, no warning signal will be made after 16:00hrs.

7.2.6 The number of races sailed each day will be determined by the race committee. The race committee may terminate any race or the event when, in its opinion, it is impractical to attempt to hold further races under existing weather conditions or in the remaining scheduled time available.

7.2.7 A team competing against another team is a race. The Interport shall consist of three (3) rounds. A round shall consist of six (6) races comprising each team competing against each other twice.

7.2.8 If any round is not completed by the finish of racing on the last day of the Interport, the scores from that round will not be counted for the Interport series unless required under rule D4.3.

7.2.9 One round shall be completed to constitute the Interport series unless required under rule D4.2.

## 8. ORDER OF STARTING

Races will be sailed in the order set forth in the Schedule of Races, Attachment C, unless altered by the race committee

## 9. RACING AREA

Attachment A shows the location of racing areas. The racing area may be south of the Nishinomiya Harbor in the general areas.

10. THE COURSE

10.1 The course will be Start – Finish line (SF); Mark 1; SF Gate; Mark 2; Mark 1; SF Gate; Mark 2; SF; as shown in the Course Diagram, Attachment B.

Marks 1 and 2 shall be rounded to port. Mark 1 will be a mark on the windward side of SF and Mark 2 will be a mark on the leeward side of SF.

The distance between Mark 1 and Mark 2 will vary based on the wind conditions but will most likely be 0.8 mile. If so, the distance between SF and Mark 1 may be 0.4 mile.

10.2 The target time for each race will be 40 minutes. Failure to reach the target time or exceed the target time shall not be grounds for redress. This changes rule 62.1.

11. MARKS

11.1 The race committee signal boat on station will display the KYC official flag.

11.2 Marks 1 and 2 will most likely be inflatable orange triangular pyramid buoys.

11.3 SF Gate is between the race committee signal boat at one end and an inflatable orange cylindrical buoy at the other end of SF.

11.4 The race committee signal boat and the inflatable orange buoy referred to in this SI shall be marks for the purposes of rule 31, Touching a mark.

12. THE START

12.1 Races will be started as follows:

Minutes before starting signal	Visual signal	Sound Signal	Means
5	Boat Fleet flags (Blue / Green / White)	One	Warning signal
4	P flag	One	Preparatory signal
1	P flag removed	One long	One minute
0	Boat Fleet flags removed	One	Starting signal

12.2 The starting line will be between a staff displaying an orange flag on the race committee signal boat at the starboard end and an inflatable orange buoy at the port end.

12.3 Boats not scheduled to start shall avoid the starting area during the starting sequence.

13. CHANGE OF THE NEXT LEG OF THE COURSE

13.1 The course may be changed at any time after the warning signal of any race under rule 33. Changes may alter the course distance and/or direction and more than one change may be made in any one race.

13.2 To change the next leg of the course, the race committee will remove the original mark (or finishing line) to a new position.

13.3 Any mark to be rounded after rounding the moved mark may be relocated without further signaling to maintain the course configuration.

#### 14. THE FINISH

The finishing line will be between a staff displaying an orange flag on the race committee signal boat at one end and an inflatable orange buoy at the other end of the SF.

#### 15. TIME LIMIT AND TARGET TIMES

15.1 The time limit for each race shall be one hour for the first boat to finish.

15.2 Boats failing to finish within 15 minutes after the first boat sails the course and finishes will be scored Did Not Finish. This changes rule 35.

#### 16. UMPIRING AND FLAGS

16.1 The event will be umpired in accordance with rule D2.2, Single Flag protest procedure.

16.2 When a boat protests under a rule of Part 2 or under rule 31 or 42, the boat shall hail "Protest" and display a red flag at the first reasonable opportunity under rule D2.2.

16.3 To signal a protest, the red flag shall be displayed from a concealed position to a position where it is easily visible to the protested boat and Umpires.

16.4 The red protest flag will be provided for each boat by the race committee.

16.5 The intention is to have two umpire boats full time on each race.

#### 17. PROTESTS AND REQUESTS FOR REDRESS

17.1 For protests and requests for redress other than protests under a rule listed in rule D2.2, competitors shall inform an Umpire or the Race Committee at the first reasonable opportunity upon finishing. The Umpires will, when appropriate, hear protests and requests for redress while afloat.

17.2 The protest time limit for competitors is five (5) minutes after her finishing and for the Race Committee or Jury it is 60 minutes after the last boat finishes the last race of the day.

17.3 A hearing may be declined if it is not relevant to progress to the next round. This changes rule 63.1.

17.4 When a hearing ashore is necessary, the schedule will be published no later than 30 minutes after the end of the protest time limit.

17.5 Breaches of SI13.3, Avoiding the starting area and SI22, Trash disposal, will not be grounds for a protest by a boat. This changes rule 60.1(a). Penalties for these breaches will be at the discretion of the jury.

17.6 Prizes will be awarded regardless of appeal.

## 18. SCORING

18.1 Rules D3 will apply.

## 19. PENALTY FOR DAMAGE

The penalty for causing damage to a boat by negligence, careless handling, or gross infringement of a rule in Sportsmanship and the Rules, Part 1 Fundamental Rules, Part 2, rule 42 or rule D, shall be disqualification of the skipper and the crew from the Interport and liability for damages in accordance with Sailing Instruction 20.

## 20. DAMAGE AND DELAYS ALLOWED FOR REPAIRS

20.1 A boat sustaining damage which requires repair shall display a red flag at the first reasonable opportunity and if possible continue racing. The race officer shall be informed as soon as possible after a race.

20.2 Each helmsman shall inform the next helmsman of the boat of any defect which may prejudice the performance of the boat.

20.3 The time allowed for the repair will be that amount of time the race officer deems necessary. No amount of time will be allowed for breakdowns while racing.

20.4 In the event that a boat is unable to compete in further races owing to damage, the race committee may replace her. The boat shall then be used until such time when the damaged boat has been repaired to the satisfaction of the race officer.

## 21. ADVERTISING

Boats may display advertising supplied by the organizing authority.

## 22. TRASH DISPOSAL

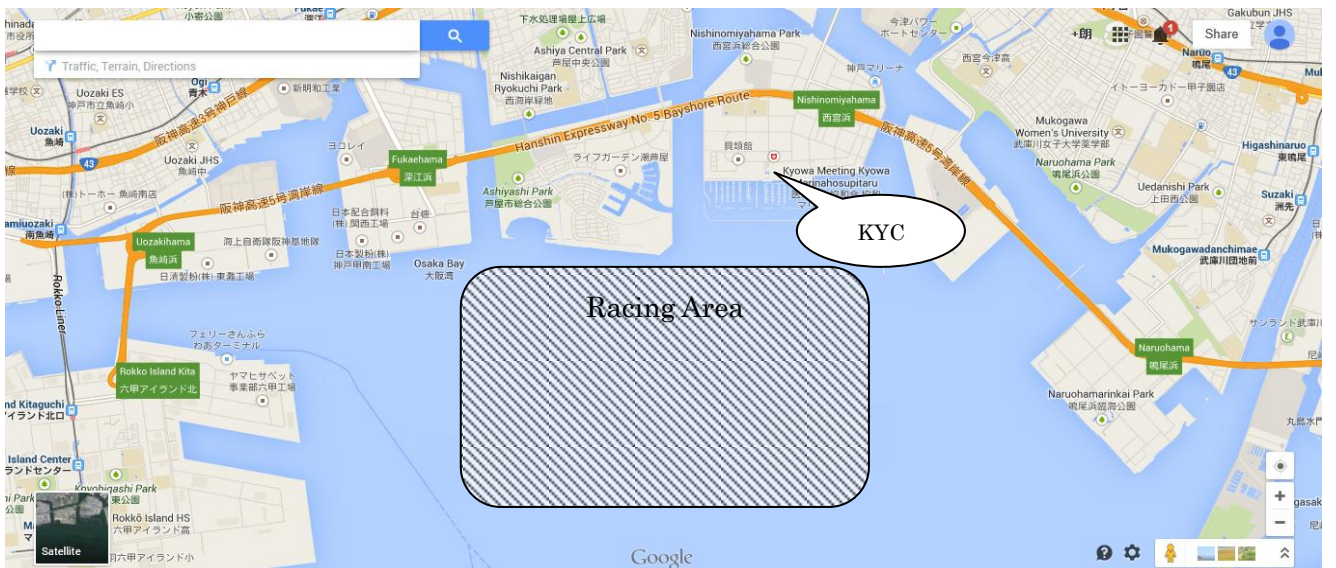
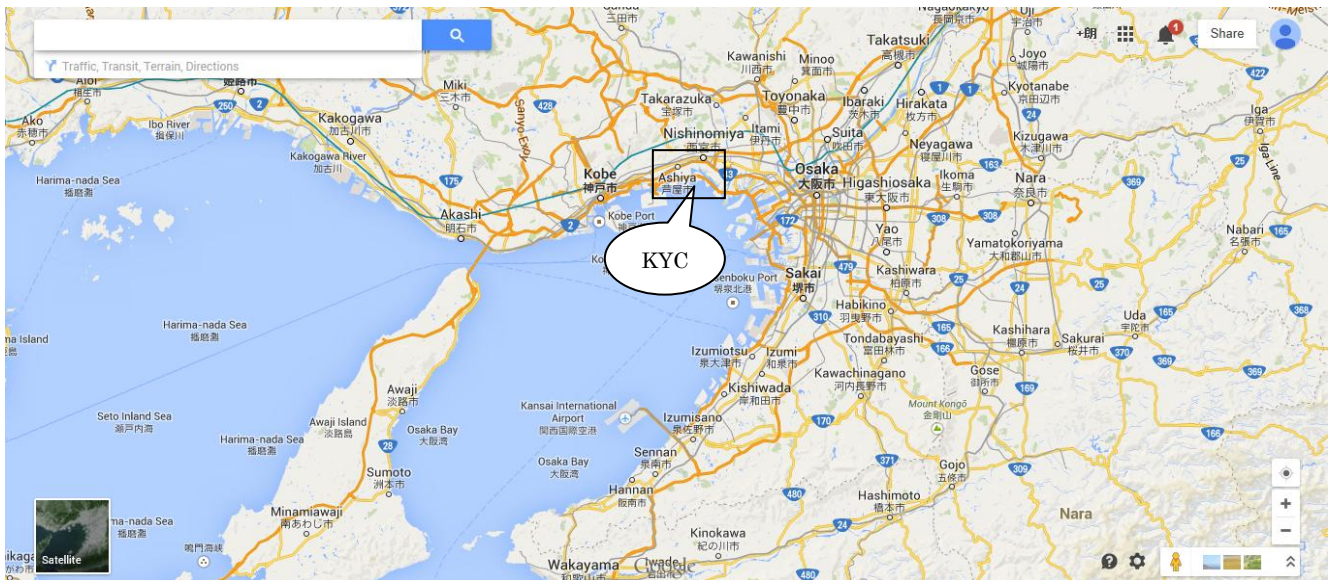
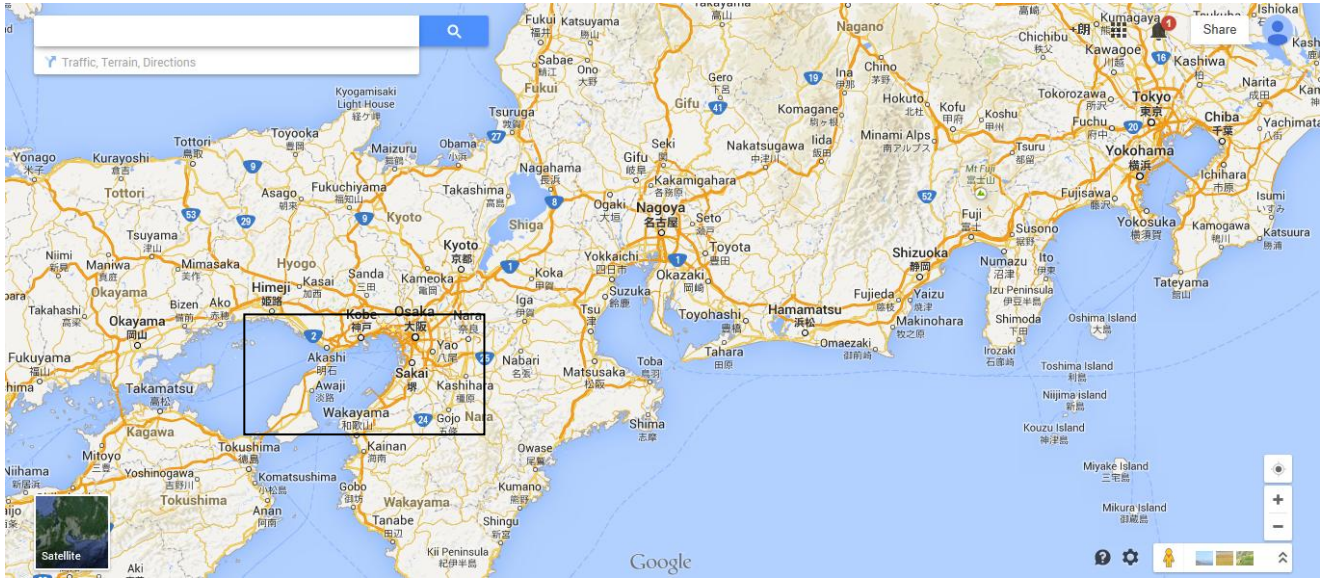
Boats shall not put trash in the water. Trash may be placed aboard support and race committee boats.

## 23. DISCLAIMERS OF LIABILITY

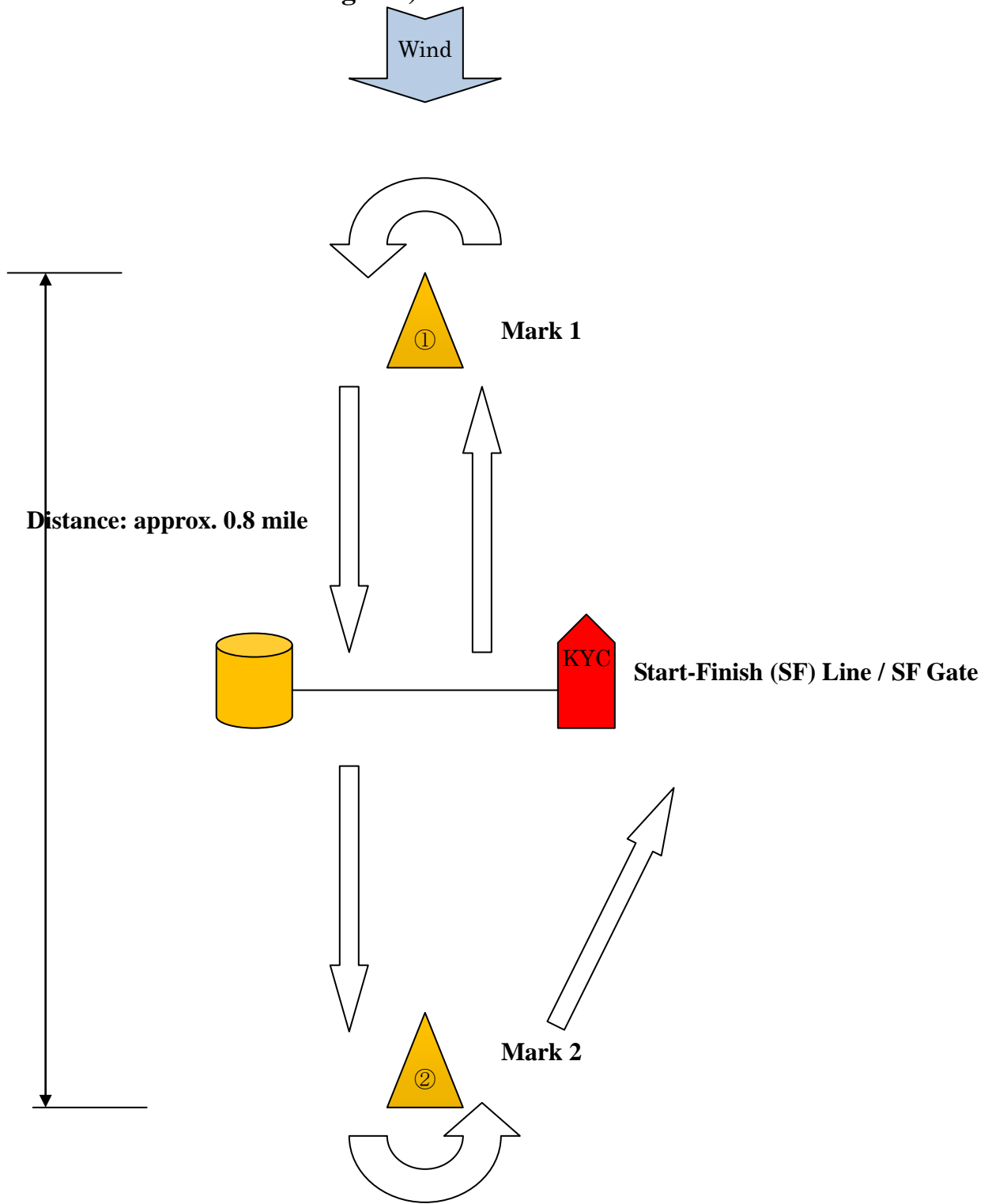
Competitors participate in the Interport entirely at their own risk and furthermore understand and accept the terms of this SI. See rule 4, Decision to Race. The Japan Dragon Association, the KYC, boat owners, sponsors and race committee or their staff or representatives, will not accept any liability for damage or personal injury or death sustained in conjunction with or prior to, during, or after the Interport.



# (Attachment A : Racing Area)



**(Attachment B : Course Diagram)**



**«Course»**

**Start-Finish (SF) Line → Mark 1 → SF Gate → Mark 2 → Mark 1 → SF Gate → Mark 2 → Start-Finish (SF) Line**



**(Attachment C : Schedule of Races)**

The teams assigned designation throughout the Interport will be drawn at the skippers briefing.  
 Rotation of fleets and teams are set out in the Schedule of Races.

**【Boat Allocation】**

Blue	JPN38 Honahlee	JPN44 Challenger	JPN46 Lumberjack II
Green	JPN28 Midnight Flower	JPN35 Zenzou Maru	JPN48 Yevis
White	JPN27 Blue Dragon	JPN34 Rainbow Seeker	JPN52 Falco

**【Race Schedule】**

**Day 1 : Round robin 1**

	Boat Fleet	RHYC	RSYS	KYC
RHYC			1	2
RSYS		5		3
KYC		6	4	

**Day 2 : Round robin 2**

	Boat Fleet	RHYC	RSYS	KYC
RHYC			9	7
RSYS		10		8
KYC		11	12	

**Day 3: Round robin 3**

	Boat Fleet	RHYC	RSYS	KYC
RHYC			14	15
RSYS		16		13
KYC		18	17	

## (Attachment D: Schedule of Events)

### 【Schedule of Events】

	Date	Time	Event
Fri	September 12	12:00-17:00	Registration (KYC Interport Race Office)
		13:30-16:00	Rigged Dragons available for pre-race sail (Pontoon)
		17:00-17:15	Flag Raising Ceremony
		17:30-18:30	Competitors Briefing (KYC 3 <sup>rd</sup> Floor “Members Bar”)
		18:30-20:00	Commodore’s Cocktail Party (KYC 3 <sup>rd</sup> Floor “Members Bar”)
Sat	September 13	8:15	Transportation from Kobe bay Sheraton to KYC ready
		9:00	Morning meeting (KYC “Wet Bar” )
		9:30-10:00	Allocation of Crews & Yachts and sail to Course Area (Pontoon) Spectator vessel available
		10:30-	Racing-Round Robin 1
		13:00-14:00	Lunch (on each boat or on the support boat)
		17:00	Return to KYC
		18:00-20:00	Welcome Party (Hakutaka Sake Brewery, “Hakutaka Rokusuien”)
San	September 14	8:15	Transportation from Kobe bay Sheraton to KYC ready
		9:00	Morning meeting (KYC “Wet Bar” )
		9:30-10:00	Allocation of Crews & Yachts and sail to Course Area (Pontoon) Spectator vessel available
		10:30-	Racing-Round Robin 2
		13:00-14:00	Lunch (on each boat or on the support boat)
		17:00	Return to KYC
			No function Organized
Mon	September 15	8:15	Transportation from Kobe bay Sheraton to KYC ready
		9:00	Morning meeting (KYC “Wet Bar” )
		9:30-10:00	Allocation of Crews & Yachts and sail to Course Area (Pontoon) Spectator vessel available
		10:30-	Racing-Round Robin 3
		13:00-14:00	Lunch (on each boat or on the support boat)
		17:00	Return to KYC
		19:00-21:00	Closing Ceremony followed by Presentation Dinner (Kobe Bay Sheraton Hotel & Towers)

**【Schedule of Costs】**

**Sailor's Package Per Person**

**JYEN 35,000.00-**

- Interport 2014 Shirt
- Interport Cocktail Party & Flag Raising Ceremony
- Welcome Party at Hakutaka Sake Brewery (Hakutaka Roskusuien)
- Lunch during racing period (13<sup>th</sup> -15<sup>th</sup> Sptember)
- Closing Ceremony followed by Presentation Dinner

**Sailor's Partners Package Per Person**

**JYEN 27,000.00-**

- Interport Cocktail Party & Flag Raising Ceremony
- Welcome Party at Hakutaka Sake Brewery (Hakutaka Roskusuien)
- Lunch during racing period (13<sup>th</sup> -15<sup>th</sup> September)
- Closing Ceremony followed by Presentation Dinner

**Individual Items Per Person**

- Interport 2014 Shirt **JYEN 7,000.00-**
- Interport Cocktail Party & Flag Raising Ceremony **JYEN 3,000.00-**
- Welcome Party at Hakutaka Sake Brewery (Hakutaka Roskusuien) **JYEN 8,000.00-**
- Lunch during racing period (13<sup>th</sup> -15<sup>th</sup> September) **JYEN 3,500.00-**
- Closing Ceremony followed by Presentation Dinner **JYEN 15,000.00-**

**Payment**

We, KYC Dragon Fleet is acceptable the payment by Credit Card.

# (Attachment B)

